

Five empty rounded rectangular boxes stacked vertically.

homeworld

player name

rank 5 skill

rank 4 skills

rank 3 skills

rank 2 skills

health

A row of seven empty circles.

composure

A row of seven empty circles.

wealth

A row of seven empty circles.

mild consequence

medium consequence

severe consequence

aspects

Four empty rounded rectangular boxes stacked vertically.

Four empty rounded rectangular boxes stacked vertically.

aspects

name

rank 1 skills

diaspora  
vscs publishing

stunt

stunt

stunt

A large empty rounded rectangular box.

Four empty rounded rectangular boxes stacked vertically.

Which skills and talents from the list to the right best define your range of capability?

**Superb (+5)**

**Great (+4)**



**Good (+3)**




**Fair (+2)**




**Average (+1)**




Other Notes:

In order to expedite the application process, please begin by answering the following questionnaire:

Explain how your childhood and adolescence have shaped your life and outlook:

**Aspect:**

**Aspect:**

What skills or talents do you possess that will make you essential to an interstellar mission of exploration and goodwill?

**Aspect:**

**Aspect:**

Knowing that Far Ventures will not guarantee either your survival or your return to this solar system, why would you join the FV crew?

**Aspect:**

**Aspect:**

Can you explain a time when something in your life went out of control, and what you did as a result?

**Aspect:**

**Aspect:**

How do you deal with being cooped-up in a very cramped tin can with a ship full of Type-A personalities?

**Aspect:**

**Aspect:**

**SKILLS**

- Agility*
- Aircraft*
- Alertness*
- Animal Handler*
- Archaeology*
- Arts*
- Assets*
- Brawling*
- Brokerage*
- Bureaucracy*
- Charm*
- Close Combat*
- Communications*
- Computer*
- Culture/Tech<sup>1</sup>*
- Demolitions*
- Energy Weapons*
- Engineering*
- EVA*
- Gunnery*
- Intimidation*
- Languages<sup>2</sup>*
- Medical*
- MicroG*
- Navigation*
- Oratory*
- Pilot*
- Profession: <choice>*
- Repair*
- Resolve*
- Science*
- Slug Throwers*
- Stamina*
- Stealth*
- Survival*
- Tactics*
- Vehicle*